Strand Lighting Limited
WYSIWYG PERFORM Console Edition

love that light

Notes:

The software is NOT for installation onto the control console.

This software is for installation onto a Windows XP PC complying with the minimum specifications as detailed for the WYSIWYG Perform Console Edition software.

Contents List

This instruction sheet
1 x WYSIWYG Software Pack (Cast Software Limited)
containing: 1 x CD-ROM Software
            1 x USB Dongle
1 x Strand Lighting Drivers Installation Disk.

Step 1 - Install WYSIWYG

Follow the supplied instructions supplied by Cast Software to install the WYSIWYG Perform Console Edition software.

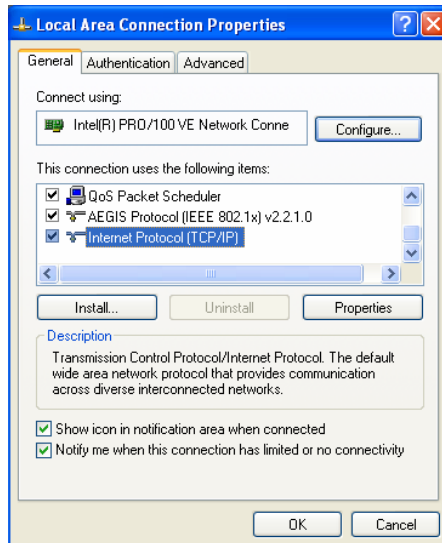When prompted to Insert your Console Manufacturer's Console Edition Drivers Disk, you will need to Install the Strand driver by running `lxstrand.msi` supplied on the separate drivers disk.

Once Completed, Insert the dongle when prompted & reboot the PC when prompted. After the restart, run WYSIWYG Perform Console Edition from the desktop icon and register as nessary with Cast Software.
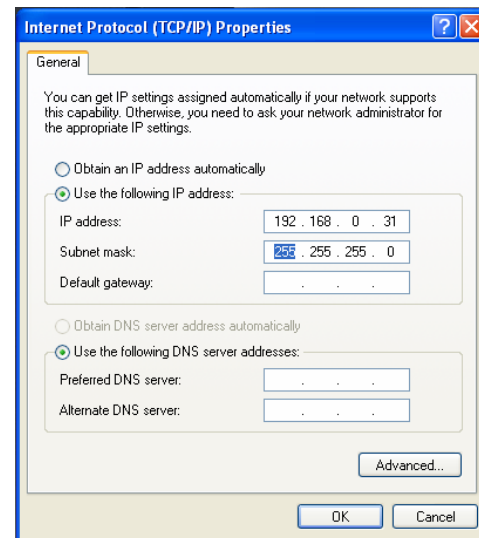
Step 2 - Connecting the PC to the Console Network

In order to use WYSIWYG Perform Console Edition, you must have your PC connected on the same network as the Console.

Configure the PC to the same network subnet as the control console.

An IP address in the range of 192.168.0.30 – 192.168.0.39 can normally be used if the default IP address for a console is 192.168.0.68.

In the example the IP is set to 192.168.0.31. If you are unfamiliar with changing the network settings of your computer, please refer to the Windows documentation on how to set your network card's IP address, or consult your network administrator for more details.

Step 3 - Enabling the Console Network

Enable the DMX networking on console from within the console software, using

[Report] {Adv Setup} {Console Setup}

Set the Network Settings in the Network Section to

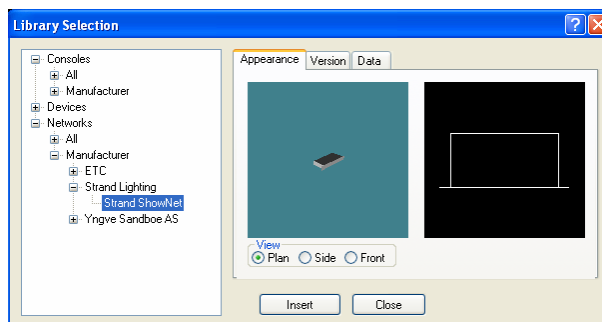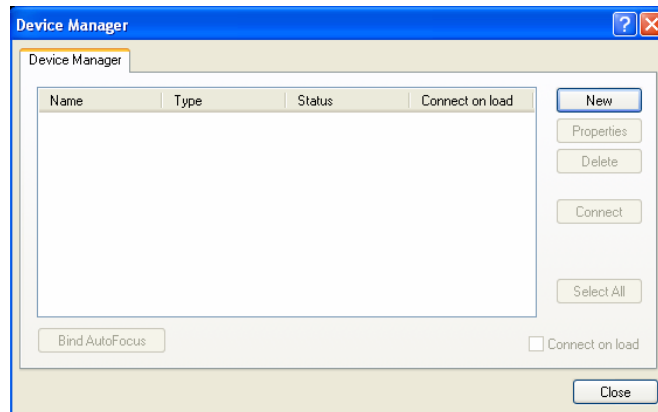|		Start	End	Net Slot
NET1	DMX Out	1	2048	1.

Step 4 - Enabling the WYSIWYG Network Input

Once the console network outputs have been enabled you can then start to use the WYSIWYG Perform Console Edition. **Note:** The software will not produce a live look unless it is connected to the network and the console is sending data over the network as described in Step 3 above.

Start the WYSIWYG Perform Console Edition, creating your setup in the CAD Mode and defineing your patches within the DATA Mode. For details on how to do this please refer to your WYSIWYG documentation and instructions on the CD.

After you have done this select the LIVE Mode.

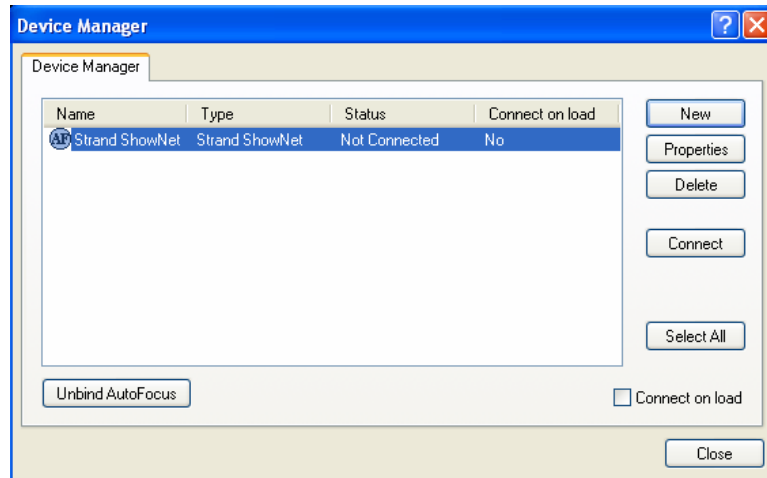From the drop down menus select the *Live* menu and Select *Device Manager*

Click the **New** button to bring up the console selection dialog.

Open the Networks tree, then the Strand tree and select *Strand ShowNet*.

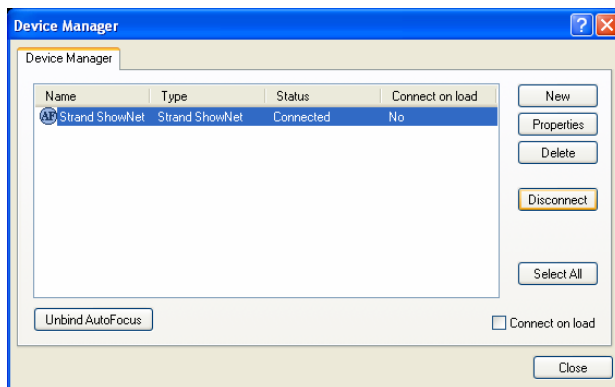Click the *Insert* button

This will return you to the device manager dialog window, with Strand ShowNet not connected.

Highlight it and use the **Properties**, buttons to connect or "bind" your WYSIWYG universes to the various ShowNet Ports. Once done Close the Window with **OK.**

Lastly press **Connect**. There will be a pause while it attempts to make a full connect with the data coming from the console and when complete, will show the status as "*Connected*". You may optionally preffer to check the "Connect on load" box to save you having to do this every time you load the file.

Press **Close** and providing you have patched you show correctly your WYSIWYG screen will mimic the output of the console.

You can check the communications, by viewing the Patch from within the Data Mode window.