

VL800 BeamLine 16bit 1 Group (G1)
(Default Mode)
Channel Map

DMX	Parameter	Range %	Defaults*	Description
10	Strobe Speed	0 - 100%	0	Controls strobe rate from slowest (DMX 0) to fastest (DMX 255)
11	Strobe Control	0 - 255 0 - 5 6 - 10 11 - 15 16 - 20 21 - 25 26 - 255	0 → → → → → →	Control Channel for strobing functions. Open Closed Normal Strobe Random Strobe Random Sync Reserved Values
12	Intensity Timing	0 - 100%	255	Allows for timing control of intensity. Channel should default to 255 for smoothest actions using console and/or manual fades. - See Timing Chart for more details.
13	Color Timing	0 - 100%	255	Allows for timing control of colors. Channel should default to 255 for smoothest actions using console and/or manual fades. - See Timing Chart for more details.
14	Focus Timing	0 - 100%	255	Allows for timing control of zoom.
15	Control	0 - 100%	0	Please refer to the control channel detail define.
16	Red - High Byte - *	0 - 100%	0	16bit control of Red LEDs from 0 to full.
17	Red - Low Byte - *			
18	Green - High Byte - *	0 - 100%	0	16bit control of Green LEDs from 0 to full.
19	Green - Low Byte - *			
20	Blue - High Byte - *	0 - 100%	0	16bit control of Blue LEDs from 0 to full.
21	Blue - Low Byte - *			
22	White - High Byte - *	0 - 100%	0	16bit control of White LEDs from 0 to full.
23	White - Low Byte - *			

* Adding additional color group expands Dmx map from this point in blocks of RGBW